
 EXAMPLE 4

Description:

Using a function without a "prolog" and "epilog".

Notes:

GCC allows to generate a function without parameter transfer on entry and exit using `__naked__` attribute. Proper entry and exit handling is the responsibility of the application programmer.

IAR relies on `__task` extended keyword. This works fine for standard functions. However, it seems to be neglected by IAR compiler for interrupt functions.

This is **not for beginners** - neither in GCC nor in IAR !

Danger warning for IAR code: **HIGH**

 GCC code example:

```
void TestStdTask(void)  __attribute__((naked));

void TestStdTask(void)
{
    static long Var32;

    Var32 += 1;
}
```

 GCC assembler output:

```
        .align      2
        .global     TestStdTask
        .type       TestStdTask,function
TestStdTask:
        @ Naked Function: prologue and epilogue provided by programmer.
        @ args = 0, pretend = 0, frame = 0
        @ frame_needed = 1, current_function_anonymous_args = 0
        ldr         r3, .L6
        ldr         r3, [r3, #0]
        add         r2, r3, #1
        ldr         r3, .L6
        str         r2, [r3, #0]
.L7:
        .align      2
.L6:
        .word       Var32.0
.Lfe5:
        .size       TestStdTask,.Lfe5-TestStdTask
```

Equivalent IAR C code:

```

-----
__task __irq __arm void TestIntTask (void);
__irq __arm __task void TestIntTask (void)
{
    static long Var32;

    Var32 += 1;
}

__task void TestStdTask (void)
{
    static long Var32;

    Var32 += 1;
}

```

IAR assembler output:

```

-----
77      __task __irq __arm void TestIntTask (void);
78
\
\          In section .text, align 4, keep-with-next
79      __irq __arm __task void TestIntTask (void)
80      {
\          TestIntTask:
\          00000000  04E04EE2      SUB      LR,LR,#+4
\          00000004  03402DE9      PUSH    {R0,R1,LR}
81          static long Var32;
82
83          Var32 += 1;
\          00000008  0C009FE5      LDR     R0,??TestIntTask_0  ;; ??Var32
\          0000000C  001090E5      LDR     R1,[R0, #+0]
\          00000010  011081E2      ADD     R1,R1,#+1
\          00000014  001080E5      STR     R1,[R0, #+0]
84      }
\          00000018  0380FDE8      LDM     SP!,{R0,R1,PC}^  ;; return
\          ??TestIntTask_0:
\          0000001C  .....      DC32   ??Var32
\
\          In section .bss, align 4
\          ??Var32:
\          00000000      DS8 4
85
\
\          In section .text, align 4, keep-with-next
86      __task void TestStdTask (void)
87      {
88          static long Var32;
89
90          Var32 += 1;
\          TestStdTask:
\          00000000  0248          LDR     R0,??TestStdTask_0  ;; ??Var32_1
\          00000002  0168          LDR     R1,[R0, #+0]
\          00000004  491C          ADDS   R1,R1,#+1
\          00000006  0160          STR     R1,[R0, #+0]
91      }
\          00000008  7047          BX     LR                    ;; return
\          0000000A  C046          Nop
\          ??TestStdTask_0:
\          0000000C  .....      DC32   ??Var32_1
\
\          In section .bss, align 4
\          ??Var32_1:
\          00000000      DS8 4

```